



Deep-Water Ocean Waves Wavelength less than half the water depth Water moves in circular orbits

- Waves fade away with depth Waves move because water converges ahead of the crest and diverges behind the crest
- Water in the troughs moves opposite to the wave motion and accelerates in the direction of wave propagation as the crest approaches
- Water on the crest moves in the direction of wave motion and decelerates as the tough approaches
- Deep-water wave speed depends only on length Longer waves more faster



Intermediate-Depth Waves

 $C_{\rm shallow} = \sqrt{gD}$

- Wavelength more than half the depth
- Circular orbits distort into ellipses
- These waves always move more slowly than deep-water waves When the water is shallow, D < 0.1L, the fluid moves back and forth net in circles
- forth. not in circles
- Shallow-water wave propagation depends only on water depth

- Group Velocity Deep- and intermediate- water waves are *dispersive*; their propagation speed depends upon wavelength When more than one wavelength is present, wave energy moves in pockets Which carry the wave energy, moving at the *group velocity* Individual wave crests and troughs move with the (faster) phase
- velocity
- For deep-water gravity waves the group velocity is half the phase velocity





Wave Refraction

- As waves approach shore they slow
- Parts of the crest in shallow water move more slowly than in deep water



• And away from bays





Wave Steepness and Whitecaps

- Wave steepness is the ratio of height to length.
- It is not the slope of the wave front
 When it is > 1/7 =
- 0.143, waves breakEven in deep water
- Hazard to mariners





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SUMMARY

- Submundation
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 Height Vertical distance from trough to crest.
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