

Exam #1 Thursday September 23

9/14/21

Covers Chpt 13 & 14

* Go to his website *

- previously taught courses
- go to calc t3

* wolframalpha.com for graphs

- Vector valued functions

$$\vec{r}(t) = \langle x(t), y(t), z(t) \rangle \quad t \in \mathbb{R}$$

$$\vec{r}'(t) = \langle x'(t), y'(t), z'(t) \rangle$$

$\vec{r}'(t)$ will be a tangent to the $\vec{r}(t)$ curve

Definition: A curve $\vec{r}(t)$ is said to be differentiable if the components are all differentiable ($x'(t), y'(t), z'(t)$ all exist)

• A curve $\vec{r}(t)$ is said to be smooth if it is differentiable and $\vec{r}'(t) \neq \vec{0}$

example: $\vec{r}(t) = \langle t^2, t^3 \rangle$

is not smooth at the point $t=0$

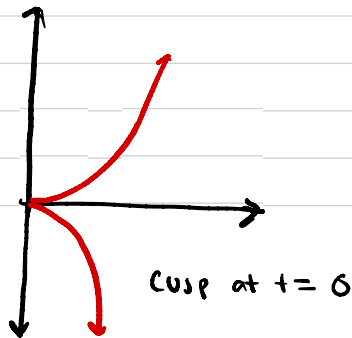
Since $\vec{r}'(t) = \langle 2t, 3t^2 \rangle$ and $\vec{r}'(0) = \langle 0, 0 \rangle = \vec{0}$

$$\begin{cases} x = t^2 \\ y = t^3 \end{cases}$$

$$t = x^{1/2}$$

$$y = (x^{1/2})^3 = x^{3/2}$$

$$y = x^{3/2}$$



if $\vec{r}(t)$ is the position vector at time t $\vec{r}'(t) = v(t)$ (velocity)

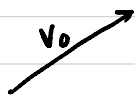
and $r''(t) = \vec{a}(t)$ (acceleration) and speed is $|v(t)|$

• length of curve $\vec{r}(t)$ when $t \in (t_1, t_2) = \int_{t_1}^{t_2} |\vec{v}(t)| dt$

Shows distance travelled
from t_1 to t_2

$$\int_{t_1}^{t_2} \sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2} dt.$$

example: $\vec{F} = \vec{0}$ Particle moving with an initial velocity $\vec{v}(0) = \vec{v}_0$



but zero acceleration $\vec{a} = \vec{0}$

$$\vec{a} = \vec{0}$$

$$v(t) = \int \vec{a}(t) dt = \int \vec{0} dt = \int \langle 0, 0, 0 \rangle dt$$

$$\int 0 + \int 0 + \int 0 = \langle c_1, c_2, c_3 \rangle$$

$$\vec{v}(t) = \vec{c}$$

$$a + t = 0 \quad \vec{v}(0) = \vec{v}_0 = \vec{c}$$

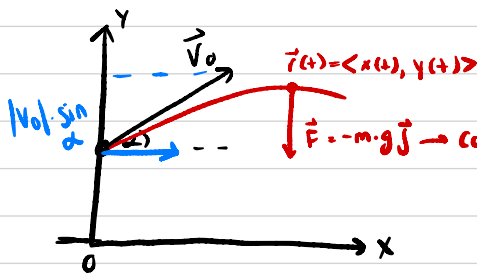
$$\begin{aligned} \vec{r}(t) &= \int \vec{v}_0 dt = \int \langle c_1, c_2, c_3 \rangle dt = \langle c_1 t + d_1, c_2 t + d_2, c_3 t + d_3 \rangle \\ &= t \langle c_1, c_2, c_3 \rangle + \langle d_1, d_2, d_3 \rangle \end{aligned}$$

$$\vec{r}(t) = t \vec{v}_0 + \vec{d}$$

$$\text{at } t=0 \quad \vec{r}(0) = \vec{0} + \vec{d} = \vec{d} = \vec{r}_0$$

$$\vec{r}(t) = \vec{r}_0 + t \vec{v}_0 \quad (\text{equation of a line})$$

example 2: projectile motion: Assume only gravity acts on the projectile



Assume at $t=0$, the initial velocity is \vec{v}_0

$$m \vec{a} = -m g \vec{j} \Rightarrow \vec{a} = -g \vec{j} = \langle 0, -g \rangle$$

$$\vec{v}(t) = \int \vec{a}(t) dt = \int -g \vec{j} dt = -g(t) \vec{j} + \vec{c}$$

$$\vec{v}(0) = 0 \cdot \vec{j} + \vec{c} = \vec{c} = \vec{v}(0) = \vec{v}_0$$

$$\vec{v}(t) = -g t \vec{j} + \vec{v}_0$$

$$\vec{r}(t) = \int \vec{v}(t) dt = \int (-gt \vec{j} + \vec{v}_0) dt = -\frac{gt^2}{2} \vec{j} + \vec{v}_0 t + \vec{c}$$

$$\vec{r}(0) = \vec{r}_0 = \vec{c}$$

$$\vec{r}(t) = -\frac{gt^2}{2} \vec{j} + t \vec{v}_0 + \vec{r}_0$$

$$\vec{v}_0 = |\vec{v}_0| \cos \alpha \vec{i} + |\vec{v}_0| \sin \alpha \vec{j}$$

$$\vec{r}(t) = x(t) \vec{i} + y(t) \vec{j}$$

$$x(t) \vec{i} + y(t) \vec{j} = -\frac{gt^2}{2} \vec{j} + t (|\vec{v}_0| \cos \alpha \vec{i} + |\vec{v}_0| \sin \alpha \vec{j}) + (x_0 \vec{i} + y_0 \vec{j})$$

$$x(t) = t |\vec{v}_0| \cos \alpha$$

$$y(t) = -\frac{gt^2}{2} + t |\vec{v}_0| \sin \alpha + y_0$$

} Parametric equation of the projectile.

↳ Graph will be a parabola.

14.2 More on computational rules for vector-valued functions.

$$\bullet \frac{d}{dt} (\vec{r}_1(t) + \vec{r}_2(t)) = \vec{r}_1'(t) + \vec{r}_2'(t)$$

$$\bullet \frac{d}{dt} (f(t) \cdot \vec{r}(t)) = f'(t) \cdot \vec{r}(t) + f(t) \cdot \vec{r}'(t) \quad (\text{Product rule})$$

$$\text{Proof: } \frac{d}{dt} \langle f(t) \langle x(t), y(t), z(t) \rangle \rangle =$$

$$\frac{d}{dt} \langle f(t) x(t), f(t) y(t), f(t) z(t) \rangle$$

$$\langle (f(t) x(t))' + (f(t) y(t))' + (f(t) z(t))' \rangle$$



Do product rule

$$= f'(t) \langle x(t), y(t), z(t) \rangle + f(t) \langle x'(t), y'(t), z'(t) \rangle$$

$$\bullet \frac{d}{dt} (\vec{r}_1(t) \cdot \vec{r}_2(t)) = \vec{r}_1'(t) \cdot \vec{r}_2(t) + \vec{r}_1(t) \cdot \vec{r}_2'(t) \quad (\text{Product rule})$$

$$\bullet \frac{d}{dt} (\vec{r}_1(t) \times \vec{r}_2(t)) = \vec{r}_1'(t) \times \vec{r}_2(t) + \vec{r}_1(t) \times \vec{r}_2'(t) \quad (\text{Product rule})$$

• $\vec{r}(t)$ but $t = f(\alpha)$

$$\vec{r}(f(\alpha))$$

* Geometrically it's the same curve
but with different parametrizations

- $\vec{r}(t)$ $t = f(\alpha)$ * Chain rule

$$\frac{d\vec{r}}{d\alpha} = \frac{d}{d\alpha} (\vec{r}(f(\alpha))) = \vec{r}'(f(\alpha)) \cdot f'(\alpha)$$

ex: $\vec{r}(t) = \langle \cos t, \sin t \rangle \rightarrow$ circle

$$\vec{r}'(t) = \langle -\sin t, \cos t \rangle$$

$$|\vec{r}'(t)| = \sqrt{(\sin^2 t) + (\cos^2 t)} = \sqrt{1} = 1$$

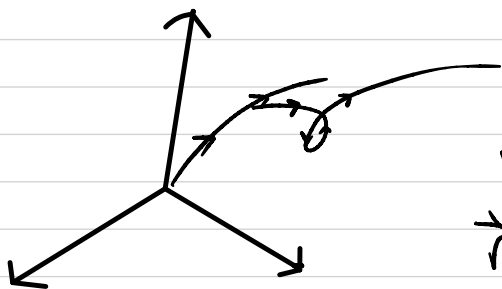
- $\vec{r}(t) = \langle \cos t, \sin t \rangle$ $t = 5\alpha$

$$\vec{r}(\alpha) = \langle \cos 5\alpha, \sin 5\alpha \rangle$$

$$\frac{d\vec{r}}{d\alpha} = \frac{d\vec{r}}{dt} \cdot \frac{dt}{d\alpha} = \frac{d\vec{r}}{dt} \cdot 5 = 5 \frac{d\vec{r}}{dt}$$

$$\frac{1}{f(t)} \cdot \vec{r}(t) = \left\langle \frac{x(t)}{f(t)}, \frac{y(t)}{f(t)}, \frac{z(t)}{f(t)} \right\rangle$$

$$\frac{d}{dt} \left(\frac{1}{f(t)} \cdot \vec{r}(t) \right) = \frac{d}{dt} \left(\frac{1}{f(t)} \right) \vec{r}(t) + \frac{1}{f(t)} \cdot \vec{r}'(t)$$

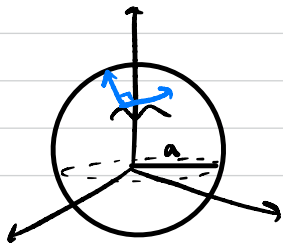


$\vec{r}'(t)$ is a tangent vector to the curve.

$$\vec{T} = \frac{1}{|\vec{r}'(t)|} \cdot \vec{r}'(t)$$

Unit tangent vector

ex: Suppose a particle is moving on a sphere centered at the origin with constant radius. Show that at every moment of time its velocity vector is perpendicular to its position vector.



$\vec{r}(t)$ is the position vector of the particle at time t .
 Want to show that $\vec{r}'(t) \perp \vec{r}(t) \Leftrightarrow \vec{r}'(t) \cdot \vec{r}(t) = 0$

Know: $x^2 + y^2 + z^2 = a^2$



equation of sphere with center $(0,0,0)$
and radius a .

$$(x(t))^2 + (y(t))^2 + (z(t))^2 = a^2$$

$$|\vec{r}|^2 = a^2 \quad \cdot \text{take } \frac{d}{dt}$$

$$\frac{d}{dt} (|\vec{r}|^2) = \frac{d}{dt} (a^2)$$

$$= 0$$

↓

$$2(\vec{r}'(t) \cdot \vec{r}(t)) = 0 \therefore$$

$$\vec{r}'(t) \perp \vec{r}(t)$$

$$|\vec{r}(t)|^2 = \vec{r}(t) \cdot \vec{r}(t)$$

$$\frac{d}{dt} (|\vec{r}(t)|^2) = \frac{d}{dt} (\vec{r}(t) \cdot \vec{r}(t))$$

$$= \vec{r}'(t) \cdot \vec{r}(t) + \vec{r}(t) \cdot \vec{r}'(t)$$

$$2(\vec{r}'(t) \cdot \vec{r}(t))$$