

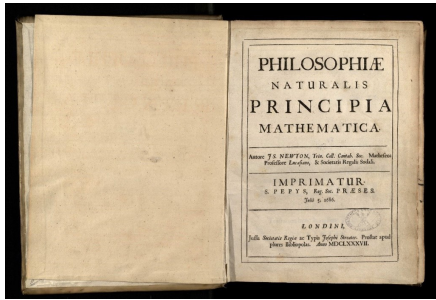
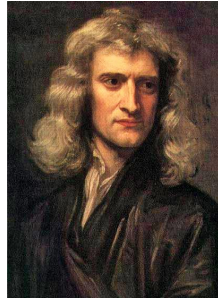
- How the Motion Happens - Kinematics

- Why the Motion Happens - Dynamics

Experimental Physics Measurement

Theoretical Physics

Isaac Newton (1642-1727)



⇒ Newton's Three Laws of Motion!

① Two new quantities

$m$  - inertial mass

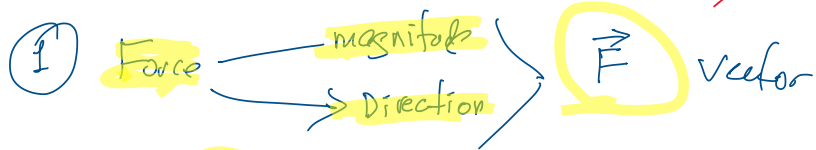
$\vec{F}$  - Force

② Concept of Inertial Reference Frame

RF with  $\vec{v}_{RF} = \text{const}$

Includes  $\vec{v}_{RF} = 0$

- Concept of Force  $\rightarrow$  result of Direct action on object (P.O.)



②  $\vec{F}_{Net} = \vec{F}_1 + \vec{F}_2 + \vec{F}_3$

③  $\vec{F}_{Net} = 0$  P.O.

- Concept of Inertial Mass IRF B.O.

$\vec{F}_{Net} = 0$  Object is Moving

Property of object is to attain its Velocity in IRF, when  $\vec{F}_{Net} = 0$

Inertia

characterized by

Inertial Mass

$m [m] = \text{kg}$

- Conservation of Mass

- Mass always Present never disappears never appears

$E = \Delta m c^2$   
 $E = mc^2$

Two objects  $m_1$   $m_2$  together have mass  $m_1 + m_2$



$p = m_p$   
 $n = m_n$

$m_d = m_p + m_n$

$m_d < m_p + m_n$

$\Delta m$

ITER  $\uparrow$

$d + d = He + n$

Newton's Three Laws

Law 1. In Inertial Reference Frames if  $\vec{F}_{net} = 0$   
 $\vec{v}_{object} = \text{const}$  (all the time)

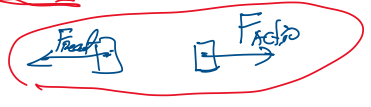
Law 2. if  $\vec{F}_{net} \neq 0$

$\vec{F}_{net} = m \cdot \vec{a}$

$[F_{net}] = [m \cdot a] = [m] [a] = \text{kg} \frac{\text{m}}{\text{s}^2} = \text{N}$

Law 3.

$\vec{F}_{\text{reaction}} = -\vec{F}_{\text{action}}$



Highlight