

Are There Universal Quantum Gates

- In classical Computing - Universal Gates

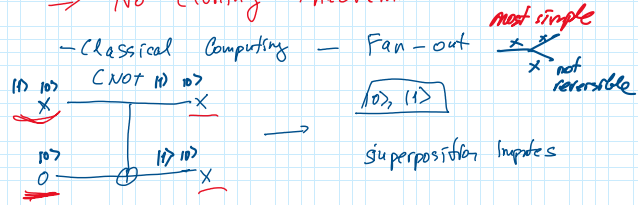


- for $n \rightarrow$ inputs 2^n - gates - for Classical Computers

- In Quantum Computing

- Finite collection of Gates
 - Satisfies your requirements
- Your Requirements
 - Construct Gates

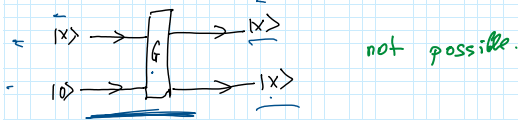
⇒ No Cloning Theorem.



- No cloning theorem

G - it can clone

Cloning \equiv Fan Out



$$1. \hat{G}(|0\rangle|0\rangle) = |0\rangle|0\rangle$$

$$2. \hat{G}(|1\rangle|0\rangle) = |1\rangle|1\rangle$$

$$3. \hat{G}\left(\left(\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle\right), |0\rangle\right) = \left(\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle\right) \left(\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle\right) = \frac{1}{2}|0\rangle|0\rangle + \frac{1}{2}|0\rangle|1\rangle + \frac{1}{2}|1\rangle|0\rangle + \frac{1}{2}|1\rangle|1\rangle$$

If Cloning exist we should get

Cloning Conditions

$$1) \hat{G}|00\rangle = |00\rangle$$

$$2) \hat{G}|10\rangle = |11\rangle$$

$$3) \hat{G}\left(\frac{1}{\sqrt{2}}|00\rangle + \frac{1}{\sqrt{2}}|10\rangle\right) = \frac{1}{2}(|00\rangle + |01\rangle + |10\rangle + |11\rangle)$$

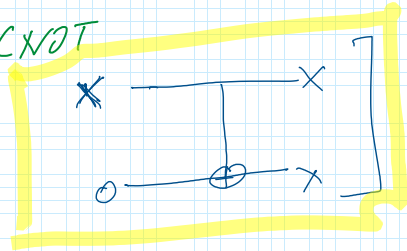
Linear $\hat{G} \frac{1}{\sqrt{2}} |00\rangle + \hat{G} \frac{1}{\sqrt{2}} |10\rangle = \frac{1}{\sqrt{2}} \hat{G} |00\rangle + \frac{1}{\sqrt{2}} \hat{G} |10\rangle = \frac{1}{\sqrt{2}} |00\rangle + \frac{1}{\sqrt{2}} |11\rangle$

$\frac{1}{\sqrt{2}} |00\rangle + \frac{1}{\sqrt{2}} |11\rangle \neq \frac{1}{2} (|00\rangle + |01\rangle + |10\rangle + |11\rangle)$

There is NO G gate

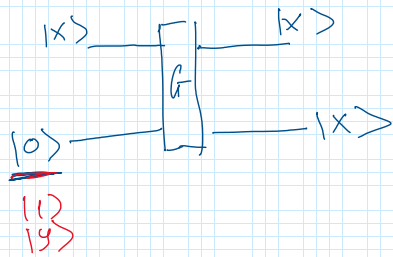
⇒ classical computing

CNOT



Used for copying procedure.

⇒ Quantum Computing



No such Gates

⇒ No Copying in quantum Computer.

⇒ If we use $|0\rangle$ $|1\rangle$ basis qubit logically they are identical to classical computers

⇒ New stuff comes when $\frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle$

$\sqrt{2}|0\rangle - \sqrt{2}|1\rangle$

$$|\psi\rangle = \frac{a|0\rangle + b|1\rangle}{a^2 + b^2 = 1}$$

infinite number of qubits.